



DEATH BY DEADLINE

Design or die—those are the only options.

Elliot Blake is a talented but overworked graphic designer who just landed the biggest project of his career—one that could make or break him. But when a mysterious new client gives him a hard deadline, Elliot discovers this is more than just a high-stakes job. If he doesn't finish the design by midnight, he won't just lose the client... he'll lose his life.

As the clock ticks down, Elliot battles creative block, mounting pressure, and eerie happenings that blur the line between reality and nightmare. Shadows seem to shift, and an unseen presence watches his every move. Is it paranoia—or is someone (or something) ensuring that failure will be fatal?

With every second slipping away, Elliot must race against time to finish a design that could cost him his life. In a game where missing the deadline means certain death, can he deliver the perfect project—or will this job be his last?